

Chapter 10

Summary and Outlook

Remark 10.1. Practical use of iterative solvers. The core of many algorithms is the solution of linear systems of equations. There are many applications where these systems are large and the system matrix is sparse. In this situation, appropriate iterative methods are often the most efficient solvers.

- In practice, iterative methods, like all Krylov subspace methods, are usually used in combination with a preconditioner.
- For systems with symmetric and positive definite matrix, the by far most popular method is PCG, see Algorithm 8.8.
- For general matrices, preconditioned GMRES and BiCGStab are popular. Occasionally, also CGS is used.
- If the preconditioner is not a matrix but an iterative method, it might change from iteration to iteration, e.g., if multigrid methods are used, see Remark 10.3. There are so-called flexible methods, like flexible GMRES, to cope with this situation.
- Special forms of the matrix require sometimes the construction of special preconditioners. For instance, standard preconditioners, like Jacobi or Gauss–Seidel, cannot be applied for matrices that are of so-called saddle point form

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & 0 \end{pmatrix},$$

since there are zero entries in the diagonal.

□

Remark 10.2. Sparse direct solvers. In the past decades, there has been an enormous development of direct solvers for sparse linear systems of equations, so-called sparse direct solvers. Popular packages are UMFPACK, PARDISO, and MUMPS. In particular, for linear systems of equations arising in the discretization of partial differential equations, there are several comparisons with iterative solvers. It turned out that it makes a difference whether the partial differential equation is defined in a two-dimensional or three-dimensional domain.

- In 2d, sparse direct solvers often outperform iterative solvers for small and medium-sized systems, up to a matrix dimension of around 10^6 .
- In 3d, which is the natural dimension for many real world problems, iterative methods are usually more efficient if the dimension of the matrix exceeds 10^4 . That means, sparse direct solvers should be used only for small problems.

The reason for these differences is the different sparsity pattern of matrices from discretizations of partial differential equations in 2d and 3d.

□

Remark 10.3. Multigrid methods. The discretization of partial differential equations is usually based on a triangulation of the underlying domain. Consider a uniform triangulation with mesh size h . Then, it turns out that the spectral condition number of discretization matrices A behaves asymptotically like $\kappa_2(A) = \mathcal{O}(h^{-2})$ or even worse with respect to h .

Consider a symmetric positive definite matrix A with $\kappa_2(A) = \mathcal{O}(h^{-2})$ and the CG method. Then, it follows from Remark 7.8 that the number of iterations for achieving a prescribed reduction of the error behaves in the worst case like $\sqrt{\kappa_2(A)} = \mathcal{O}(h^{-1})$. Thus, refining the mesh once, i.e., $h \rightarrow h/2$, leads to the expectation that the number of iterations for the same reduction of the error on the fine grid is twice as large as the number on the coarser grid. This non-optimal behavior can be observed in practice, compare also the corresponding problem from the exercises.

An optimal solver has to satisfy two requirements:

- the number of iterations for reducing the error with a certain factor is independent of h , i.e., the spectral norm of the iteration matrix should be smaller than a number $\rho_0 < 1$ with ρ_0 independent of h ,
- the cost per iteration scales linearly with the number of unknowns.

The second requirement cannot be improved since for solving a linear system of equations, each unknown has to be touched at least once.

A class of solvers that satisfies these requirements, at least for certain problems, are (geometric) multigrid methods. For such methods, one needs a hierarchy of grids, starting with a coarsest one, then a next finer one, and so on until the finest grid, which is the grid where the solution should be computed. On each grid, one defines an appropriate linear system of equations and between the grids one has to define appropriate transfer operators. Starting on the finest grid, one applies on each grid, but the coarsest one, a simple iterative scheme, e.g., one of the classical iterative schemes from Chapter 3. On the coarsest grid, where the dimension of the linear system of equations is much smaller than on the finest grid, one solves this system, e.g., with a direct solver.

In practice, however, one often has only one grid, in particular if the domain is complicated, and this grid is already fine. Thus, one cannot build a grid hierarchy. For such situations, so-called algebraic multigrid methods (AMG) have been proposed. These methods are building a hierarchy of matrices that starts with the matrix on the given grid. Then, matrices with smaller and smaller dimension, and corresponding right-hand sides, are constructed. Such constructions are based on the sparsity pattern and the size of the entries. There are different approaches that lead to different kinds of AMG methods.

Both, geometric and algebraic multigrid methods are often used as preconditioners. In this case, the actual matrix of the preconditioner is not known and, because of certain parameters in multigrid methods, the preconditioner might change from iteration to iteration. $\square$

Remark 10.4. Software. There are many packages that provide iterative solvers. Quite popular ones, which provide also many other tools, are PETSC and TRILINOS. $\square$