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# First steps to python

Scientific Computing Winter 2016/2017

## Lecture 15

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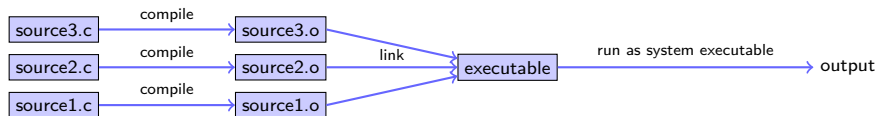


## Compiled high level languages

- ▶ Algorithm description using mix of mathematical formulas and statements inspired by human language
- ▶ Translated to machine code (resp. assembler) by *compiler*

```
#include <stdio.h>
int main (int argc, char *argv[])
{
    printf("Hello world");
}
```

- ▶ “Far away” from CPU  $\Rightarrow$  the compiler is responsible for creation of optimized machine code
- ▶ Fortran, COBOL, C, Pascal, Ada, Modula2, C++, Go, Rust, Swift
- ▶ Strongly typed
- ▶ Tedious workflow: compile - link - run

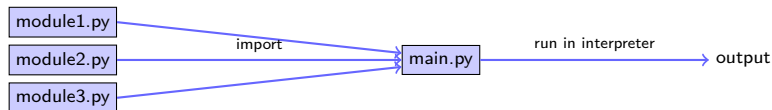


## High level scripting languages

- ▶ Algorithm description using mix of mathematical formulas and statements inspired by human language
- ▶ Need interpreter in order to be executed

```
print("Hello world")
```

- ▶ Very far away from CPU  $\Rightarrow$  usually significantly slower compared to compiled languages
- ▶ Matlab, Python, Lua, perl, R, Java, javascript
- ▶ Less strict type checking, often simple syntax, powerful introspection capabilities
- ▶ Immediate workflow: “just run”
  - ▶ in fact: first compiled to *bytecode* which can be interpreted more efficiently



# Python

- ▶ Developed since 1989, led by Guido van Rossum
- ▶ Can be seen as “open source” matlab
- ▶ Main advantage: huge ecosystem of packages for scientific computing
- ▶ Some use cases:
  - ▶ matlab replacement
  - ▶ glue language for different tools
  - ▶ system independent implementation of tools (e.g. mercurial)
  - ▶ driver language for software written in C/C++
    - ▶ quickly change parameters without recompiling etc.
    - ▶ make use of plotting capabilities
- ▶ Documentation: <https://docs.python.org>
  - ▶ current versions around: 2.7, 3.x
  - ▶ most python3 code works with 2.7
- ▶ Tutorial: <https://docs.python.org/3/tutorial/>

## Numpy / Scipy / matplotlib

- ▶ numpy: add-on of an efficient array class for numerical computations, written in C
- ▶ Python lists would be too slow
- ▶ Interfacing to lapack etc. need dense arrays
- ▶ scipy: Scientific computation package with LAPACK etc.
- ▶ matplotlib: data plotting + visualization

# Python and C++

- ▶ Architecture of python
  - ▶ Interpreter
  - ▶ Application programming interface (API) for interaction of C/C++ with python interpreter
    - ▶ register wrapper function with name
    - ▶ wrapper function knows how to fetch parameters/return values from/to python interpreter
    - ▶ wrapper function calls C++ function
  - ▶ Wrapper code with code to be wrapped linked to a “shared object” (UNIX), “dylib” (Mac), “DLL” (Windows)
  - ▶ Import of wrapper code makes it available in python
- ▶ Automatic tools for accessing API

- ▶ Several possibilities
  - ▶ Cython (python dialect with possible inclusion of C)
  - ▶ pybind11 (C++11 classes for wrapping python)
  - ▶ **SWIG** (“classical tool” for wrapping interpreter)
- ▶ Simplified Wrapper and Interface Generator:
  - ▶ Tool to automatically create wrapper code from C++ style description
  - ▶ Create wrapper code in C++ which is linked together with library to be wrapped